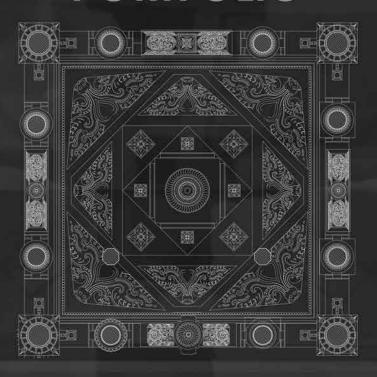
ARCHITECTURE PORTFOLIO



VIKAS S



VIKAS S

Date of Birth: 20 - September -1995

Nationality: Indian

Adress: Kukkaje house, Manchi post

Bantwal taluk - 574323 Dakshina kannada district

Karnataka.

Contact: +91 9449652827

vikassacharya@gmail.com

EDUCATION

Bachelor of Architecture (2013-2018)

Srinivas School of Architecture, Srinivas Institute of Technology,

Valachil, Mangaluru, Karnataka.

11-12 Grade (2011-2013)

Swami Vivekananda Pre-University college, Nehrunagar, Puttur Tq., Karnataka.

8 - 10 Grade (2008-2011)

Sri Sharada High School,Panemangalore. Bantwal Ta,,Karnataka.

SKILLS

Autodesk Autocad
Autodesk Revit
Sketchup
Photoshop
V- Ray 3.6
Lumion
Microsoft office
(Word, Excel, Powerpoint)

HANDS ON

Sketching

Hand drafting

Model Making

INTERESTS

Sketching, Music, Reading.

LANGUAGES

Kannada (Native)

English

Hindi

Tulu

Malayalam

Tamil

EXPERIENCE

10 months internship (Aug 2017-May 2018) Under Arun Nalapat Architects, Bangalore.

COMMENDATIONS

- 2018 Best performer Award in Academics in All semesters.
 Best Outgoing student Award -2018. (Srinivas School of Architecture)
- 2017 Shaila.Bantanur,Sanketh.P,Vikas.S.Ramkumar.P,Nidhish.G.K "PASSIVE STRATEGIES OF ROOM ACOUSTICS IN AN EXISTING INSTITUTION OF HIGHER EDUCATION" Paper Published In an international Conference On Sustainable Built Environment-Dlalogues on Smart built environment-SBE-2017, I.I.T Roorkee,India, 3-5 Feb 2017.
- 2016 INTACH AWARDS FOR EXCELLENCE IN DOCUMENTATION -2016. Our entry "Documentation of Guru basadi at moodabidri, Karnataka was awarded "Award of Merit (South Zone)" (Group of 6). Documentary Club Incharge (Srinivas School of Architecture). University 3rd rank in 6th semester (VTU, Belagavi).
- 2015 Team member Installations and painting committee for ZONASA
 2015 (Zone 5).
 University 4th and 7th rank in 4th and 5th semesters respectively-VTU
- 2014 Team member for ANDC- 2014 ,Redevelopment of Madiyan Koolam temple, Kanhangad,Kerala.
 University 2nd and 7th ranks in 2nd and 3rd semesters respectively.
- 2013 26 th Rank in NATA in karnataka.

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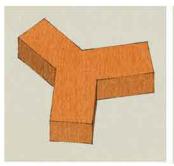


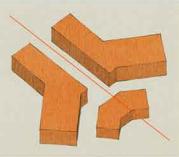
SEA VIEW TOURIST HOTEL At Ullal, Mangaluru

5th semester design studio Type: Hospitality Location: Ullal,Mangaluru

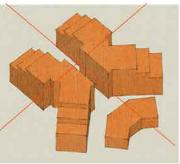
The project site is located in Ullal, Mangaluru. As the name suggests, The project was to create a sea view hotel along with amenities like sports, meditation spaces and party halls etc. Design started with the term "Sea view". The idea was to create an axis towards the sea through the building form itself. This axis concept is used in the site planning as well; The main block is placed at the centre of the site and other amenities are placed axially surrounding it. Small platforms at the junction of the two axes also accentuates the axial character





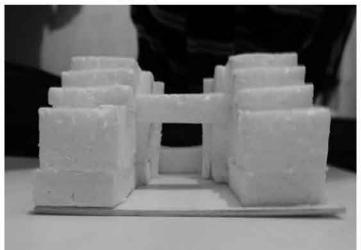


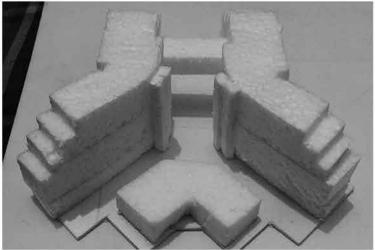




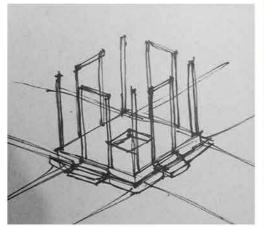
DEVELOPMENT OF FORM

Form of the building is a derivative of the requirements given. The steeped form of the building makes it visually balanced. Also the two rising towers create an axis in between them which is directed towards the sea. The two towers are connected through a bridge at the second floor which is a viewing gallery.

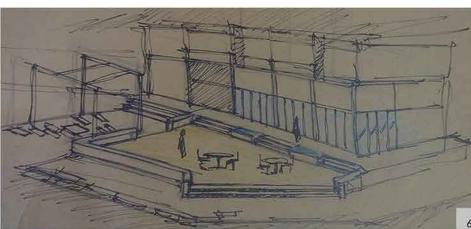




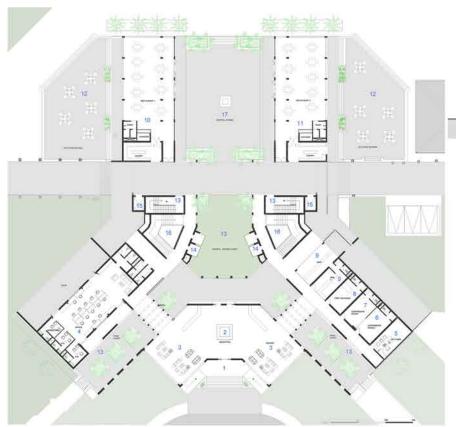
CONCEPTUAL BLOCK MODEL



RAISED PLATFORM AT INTERSECTION OF PATHWAYS



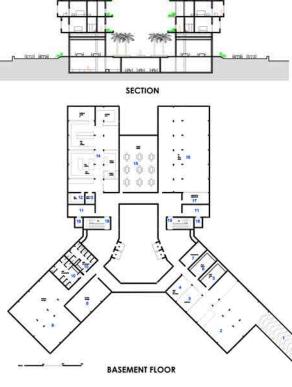
RESTAURANT OUTDOOR SEATING AREA



GROUND FLOOR PLAN



CONCEPTUAL VIEW OF ATRIUM

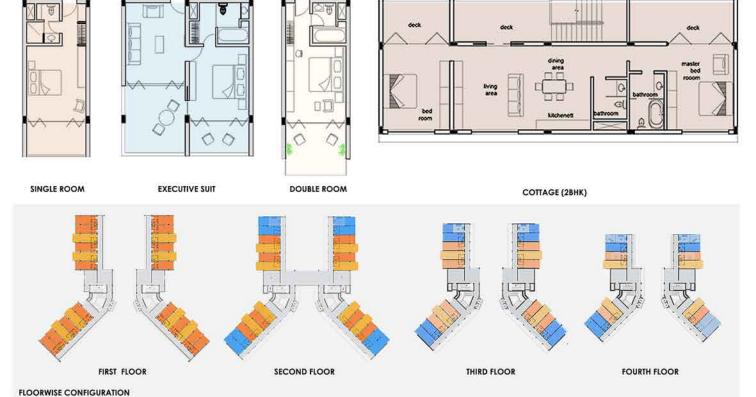


GROUND FLOOR

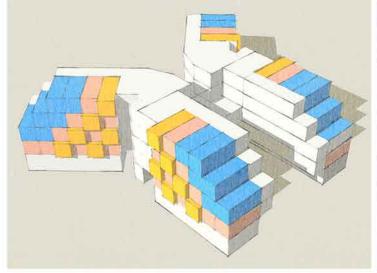
- 1. ENTRY
- 2. RECEPTION
- 3. WAITINNG
- 4. OFFICE
- 5, M.D CABIN
- 6. CONFERENCE ROOM 1
- 7.CONFERENCE ROOM 2
- 8.FIRST AID ROOM
- 9. SHOPS
- 10. RESTAURANT 1 11. RESTAURANT 2
- 12. OUTDOOR SEATING
- 13. SERVICE STAIRCASE
- 14. LIFT
- 15. SERVICE LIFT 16. STAIRCASE
- 17. ATRIUM

BASEMENT FLOOR

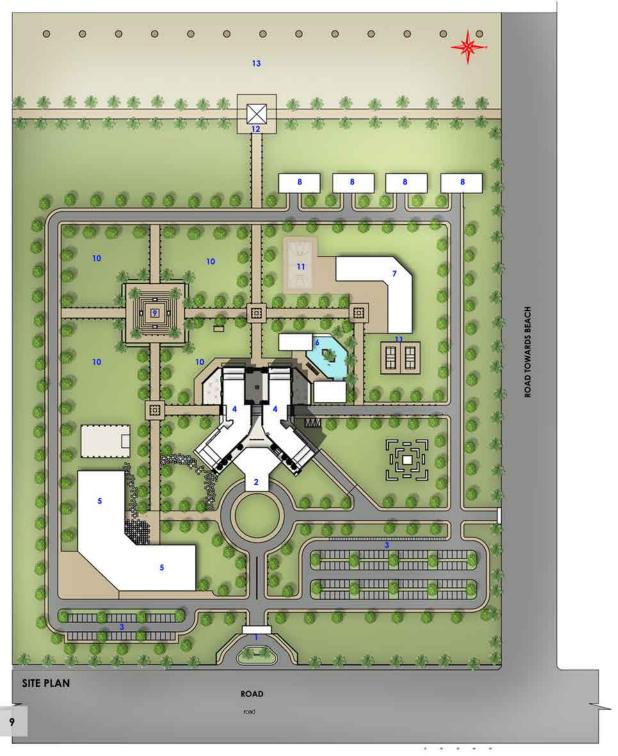
- 1. ENTRY RAMP
- 2. UNLOADING AREA
- 3. PURCHASE DEPARTMENT
- 4. FOOD AND BEVERAGE DEPARTMENT
- 5. STORE ROOM 1
- 6. TORE ROOM 2
- 7. MAINTAINACE ROOM
- 8. LAUNDRY STORAGE
- 9. FURNITURE STORAGE
- 10. STAFF RESTROOM
- 11. SERVICE
- 12. DRY STORAGE
- 13. COLD STORAGE
- 14. KITCHEN
- 15, STAFF DINING
- 16. HVAC
- 17. ENGINEERING DEPARTMENT
- 18. SERVICE LIFT
- 19. SERVICE STAIRCASE



CONCEPTUAL VIEW





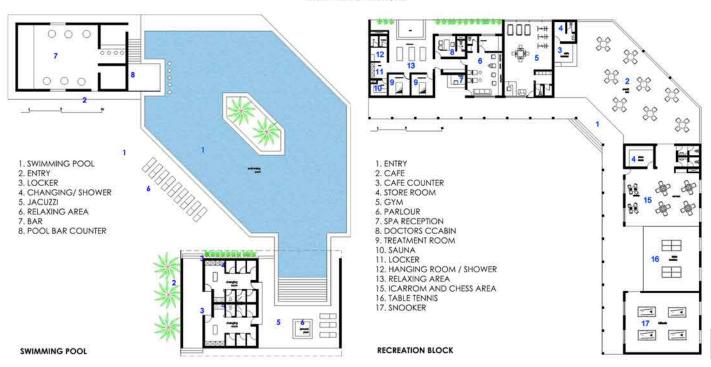


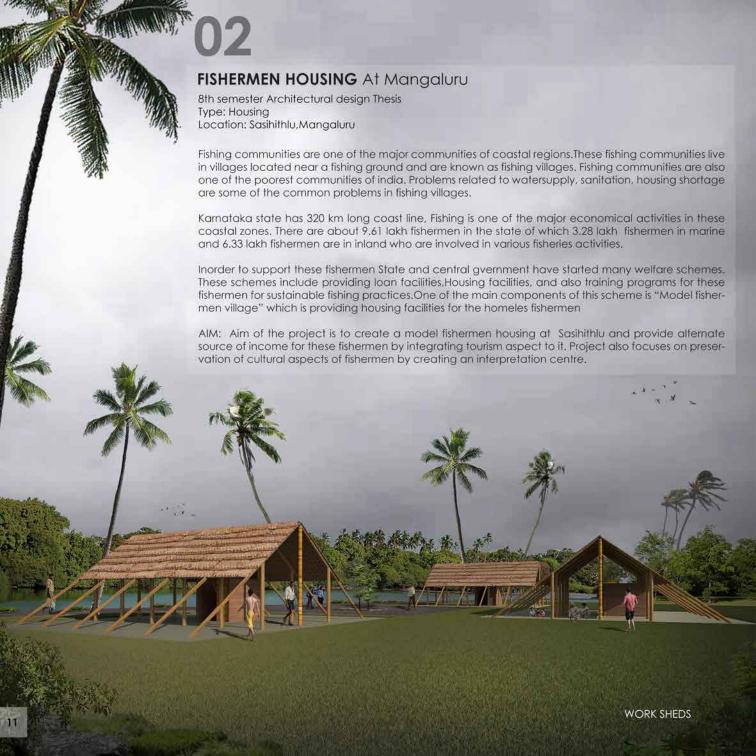
LEGEND

- 1. ENTRY 2. DROPP OFF
- 3. PARKING
- 4. HOTEL
- 5. PARTY HALLS
- 6. SWIMMING POOL
- 7. RECREATIONAL BLOCK
- 8. COTTAGES
- 9. AMPHITHEATRE
- 10. PARTY SPACES
- 11. OUTDOOR SPOORTS 12.BEACH ENTRY
- 13. BEACH



FRONT VIEW OF THE HOTEL



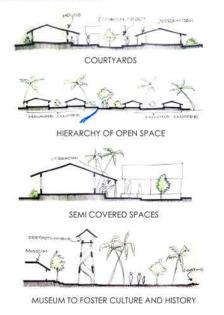






WHY SASIHITHLU...

The site is located in Sasihithlu, near Surathkal. There are 17 marine fishing villages in the district out of which, Sasihithlu has the highest number of traditional fishermen families. Sasihithlu is also a developing tourism spot. Recently many tourism activities like Beach festiwal, Kite festiwal, Surfing competitions etc have been started in the location. So this is an ideal location for development of a fishermen housing as well as tourism activities





CONCEPT

Fishermen are cooperative people and they work in a group. Their housing environment should be interactive in nature. Also they spend most of their time outside their houses during day thus semi open spaces are an important part of their house. The focus is on how effectively these spaces can be used to carry out their different activities and also bring visual interaction in the community

Hierarchy of spaces is an important factor in a community . Transition from private to public zone should be gradual. individual houses open up to a central courtyard or primary open space which gradually opens up to secondary open space thus brings out a visual comfort



MASTER PLAN

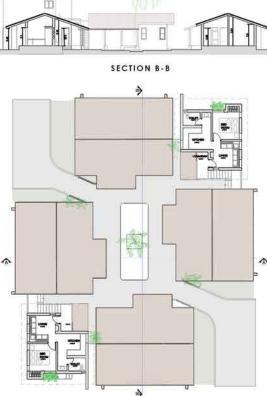


LEGEND

- 1. ENTRY/ BUS STOP
- 2. SHOPS
- 3. LIBRARY
- 4. CENTRAL OPEN COURT 5. INTERPRETATION CENTRE
- 6. RESTAURANT
- 7. COMMUNITY HALL
- 8.DAY CARE CENTRE
- 9. COMMUNITY CENTRE
- 10. HOUSING CLUSTER
- 11. DONI VIHARA/BOATING
- 12. WORK SHEDS

CLUSTER DEVELOPMENT





FIRST FLOOR PLAN

COMMUNITY LIFE

Interaction between people is an important factor in any community, Thus the idea of interaction at various level is used in the design. Each cluster has two types of houses, 1 bhk and 2 bhk. These houses are arranged around a central common courtyard. The courtyard is a part of the community life, It is used for various activities during different times of the day. Also this is the smallest open space in the community or the primary open space which opens into secondary open spaces. Houses have semicovered verandahs in the front which acts as buffer between indoor and outdor spaces.

Vehicular entry is restricted to the peripheral roads of the site, Only two wheeler access is provided till the individual clusters. Thus movement within the community is purely pedestrian which also helps to keep the environment interactive

USE OF THE COURTYARD SPACE DURING DIFFERENT TIME INTERVALS









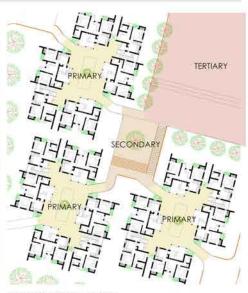
This is the primary interaction zone, creates interaction between people from the houses around. During morning court-yard will be shaded.

During afternoon. The courtyard will be bright and can be used for the purpose of drying fish, clothes etc

In the evening, The courtyard can be used as a play area by smal kids of the house. Elders can sit in the verandah and kep an eye on the kids

Evenings are the only time when fishermen are free and spend time with their family and friends , This space acts as an effective space for small talks and interaction





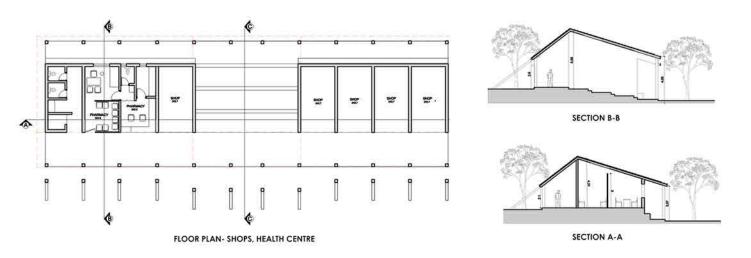
BIRDS EYE VIEW OF THE SITE

HIERARCHY OF OPEN SPACES

HIERARCHY OF OPEN SPACES

The housing clusters are arranged in a pattern so that the spaces open up from the smallest to the largest. Smallest open space is the courtyard of the individual clusters. This courtyard will be the primary interaction level in the community. These individual clusters are arranged to form the a larger open space between them which will be the next level of open space, a 'Secondary open space'. This helps to create the secondary level interaction. Small kids can play in the primary spaces so that elders can keep an eye on them where as other children can play in the secondary open spaces







INTERPRETATION CENTRE



LEGEND

1.ENTRY 2.WAITING AREA 3.GALLERY 4.CURATORS OFFICE 5.STORE ROOM 6.TOILET 7. ELECTRICAL 8. COURTYARD 9. LIBRARY

10. STAIRCASE

The purpose of the museum is to preserve fishermen culture and tradition and history. Local Architectural features are implemented in the design, Also there is an attempt to create a replica of light house, which has been a part of fishermens life for years. The museum consists of exhibition spaces, library, and a view gallery at the top of light house staircase







MULTIMODAL TRANSIT HUB At Mangaluru Central

7th semester Urban design studio

Type: Public

Location: Mangaluru

The project was to design a multimodal transit hub at Mangaluru central railway station, which is an addition to the exiting railway station building. 'A multimodal transit hub is a place where passengers or cargo are are exchanged between vehicles or transport modes'. The semester was devided into two halves, first half included the study and analysis of the urban context, which was a group work and the second half was the design proposal (Individual work)

A transit hub is a place, a person would first enter when he visits a a new city. So the kind of ambience he experiences there can create an image of the whole city in his mind. So the main focus here is to create a good ambience for the users through proper planning of circulation, waiting time /area, and basic amenities. The design also focuses on introducing the city through some elements like paintings, sculptures and built forms showing local culture, artforms and architecture.





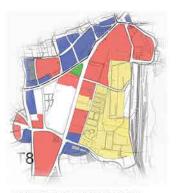
MANGALURU CENTRAL RAILWAY STATION

MANGALURU CENTRAL

Mangalore, Officially known as 'Mangaluru' is the chief port city of karnataka. It is located 352kms west of the state capital Bengaluru. Mangaluru central is a railway terminus in the city and is one of the major railway stations of karnataka. Trains from here connect to prominent state capitals of india like Chennai, Bangalore, Thiruvananthapuram (via south railway), Mumbai (via Konkan railway)



GOOGLE EARTH IMAGE OF THE SITE



LANDUSE MAP OF THE LOCATION



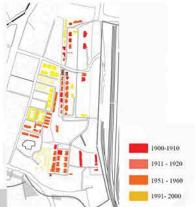
FIGURE GROUND MAP





401-500 SITE MODEL

100-200 201-300

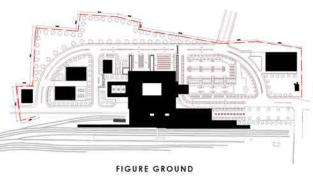


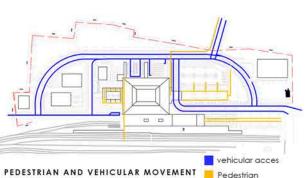
POPULATION DENSITY

21 GOOGLE EARTH IMAGE OF THE SITE

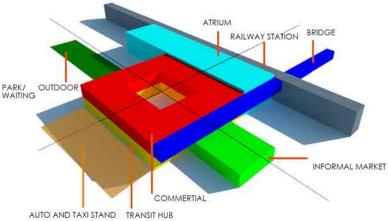
HEIGHT OF THE BUILDING







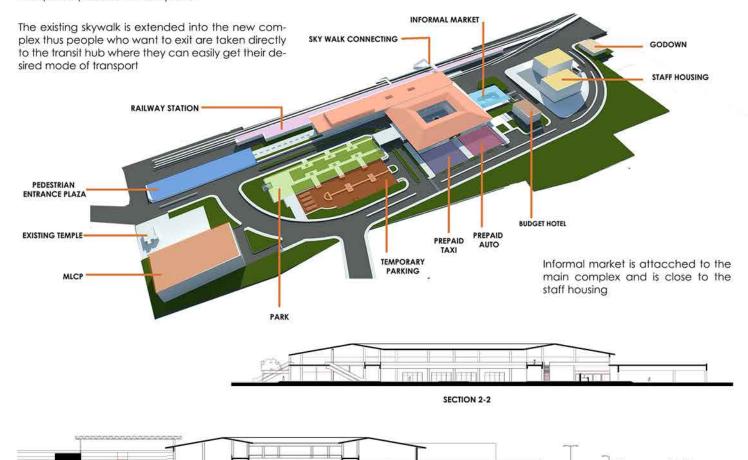
MASTERPLAN



BASIC CONFIGURATION OF TRANSIT HUB

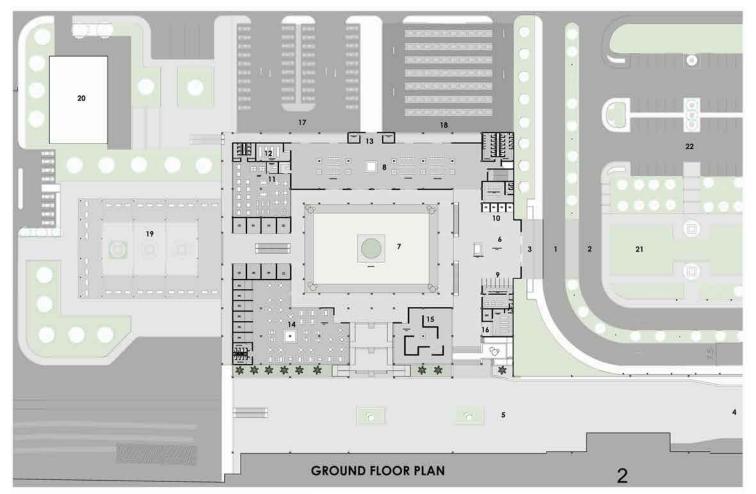
Importance is given for seperating pedestrian and vehicular movement. Since most of the passengers visiting are pedestrians, a wider pedestran entry is also included in the design. It also has a plaza in the front which has spaces for small shops and vendors on the sides. The original railway station building is kept intact and a new block is added in the front. The atrium created betwen the two is covered with space frame structure. Design also includes an outdoor waiting area/ garden in the front.

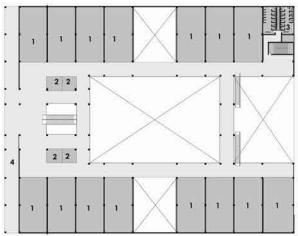
The pedestrian entrance has been emphasised by providing wider space and also creating an informal public plaza at the entry level



SECTION 1-1







FIRST FLOOR PLAN

GROUND FLOOR

- 1. DROP OFF (AUTO)
- 2. DROP OFF (TAXI/OTHER)
- 3. ENTRY
- 4. PEDESTRIAN ENTRY
- 5. MAIN WAITING ATRIUM
- 6. LOBBY
- 7. CENTRAL COURTYARD
- 8. MAIN WAITING AREA
- 9. OFFICE/ TICKET COUNTER
- 10. ATM
- 11, LIBRARY
- 12. CLOAK ROOM
- 13. TAXI AND AUTO TICKET COUNTER
- 14.. FOOD COURT
- 15. ART GALLERY
- 16. PHARMACY

- 17. PREPAID TAXI
- 18. PREPAID TAXI 19. INFORMAL MARKET
- 20.BUDGET HOTEL
- 21. GARDEN
- 22. TEMPORARY PARKING

FIRST FLOOR

- 1. SHOPS (200SQ.M)
- 2. SMALL SHOPS
- 3. TOILET
- 4. CORRIDOR CONNECTING
 - TO RAILWAY STATION

04

INTERNATIONAL RESIDENTIAL SCHOOL At Moodabidri

6th semester design studio Type: Educational Location: Moodabidri

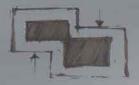
The project was to design an international residential school, which will be a part of excellent pre university college, the site was a sloping site located next to the existing pre university block. The requirements included primary, highschool, kidergarten blocks and also other facilities like Accompdation for students and staff, sports, Auditorium, Dining hall, Arts and Crafts block etc.



Design started with the idea of creating interaction between studdents, Designing spaces which would create interaction at various levels. This idea lead to the creation of multiple blocks with patches of green spaces or courtyards in between. The blocks were placed according to the slope of the site and they were connected through stepped, covered corridors. The courtyard spaces created by the staggered placement of the blocks were the outdoor learning spaces.



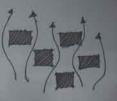




STAGGERED COURTYARD



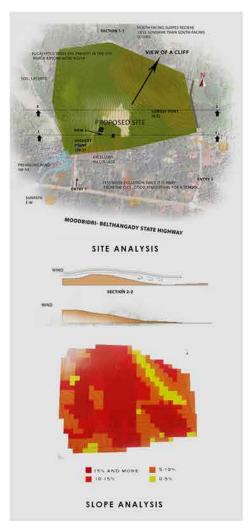
STAGGERED BLOCKS



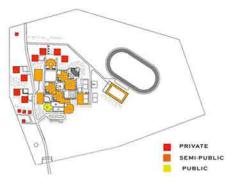
WIND MOVEMENT

Different forms of courtyards were also implemented in the design. Courtyards of different scale and type could be seen in the design. The stagered placement of the blocks increases the speed of the wind through the blocks which is an important comfort factor in a warm and humid climate

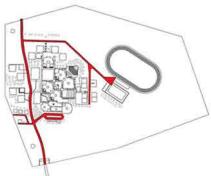
















GROUND FLOOR PLAN

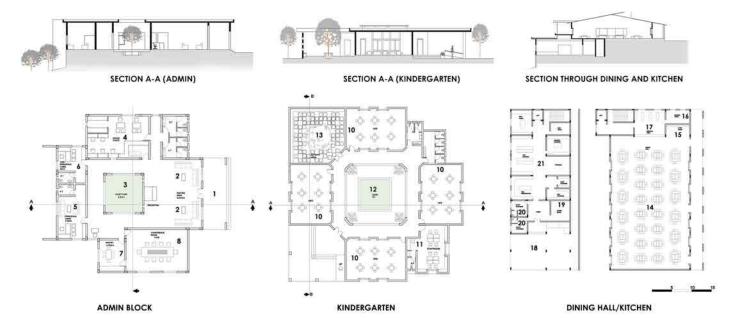
FIRST FLOOR PLAN





VIEW OF THE ENTRANCE

TOP VIEW SHOWING THE STAGGERED BLOCKS AND COURTYARDS

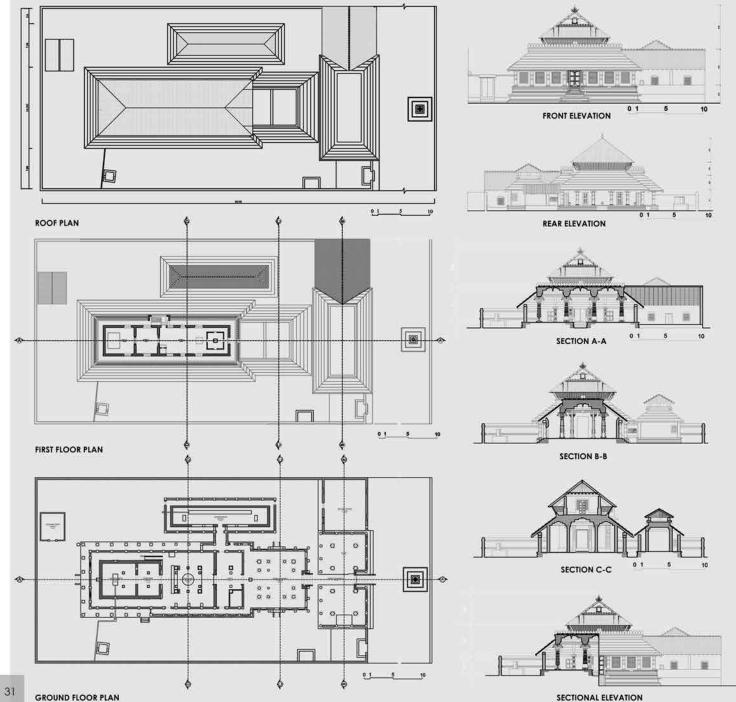


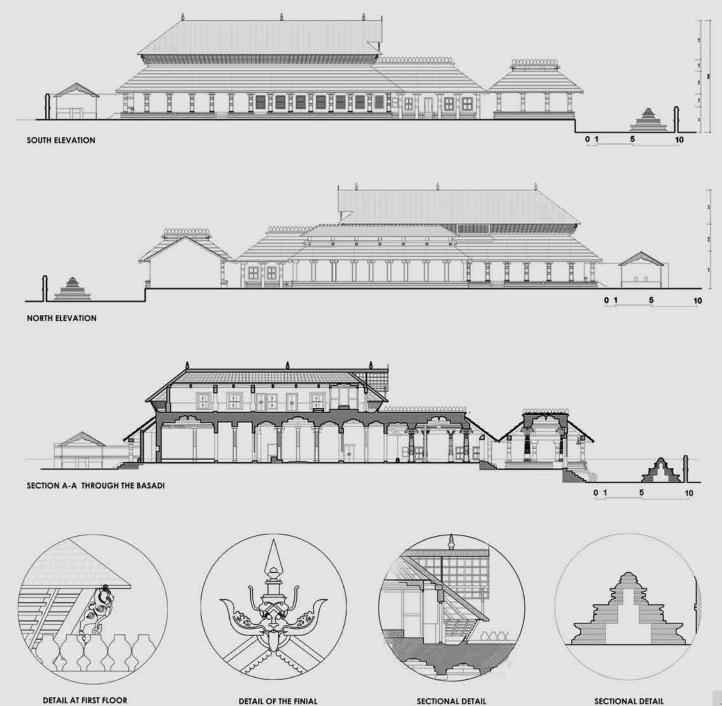


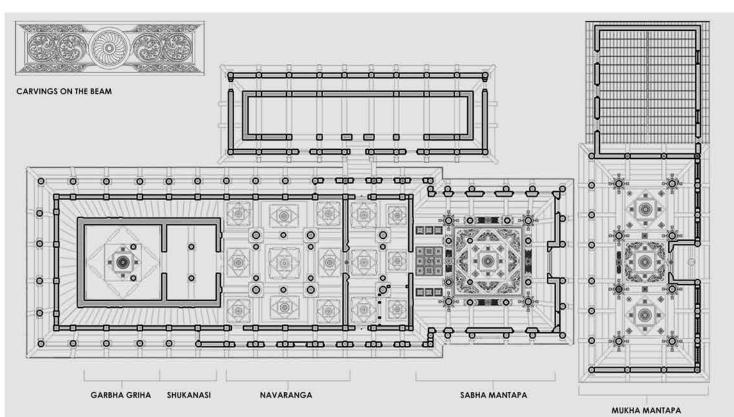
LEGEND

- 1. ENTRY
- 2. WAITING 3. COURTYARD
- 4. OFFICE
- 5. PRINCIPAL'S CABIN
- 6. VICE PRINCIPALS
- CABIN
- 7. PANTRY
- 8. CONFERENCE ROOM
- 10. CLASS ROOM 11. STAFFF ROOM
- 12.SAND PIT
- 13. ACTIVITY AREA
- 14. DINING
- 15. HAND WASH
- 16. PLATE WASH
- 17. SERVING COUNTER
- 18. UNLOADING
- 19. STORE ROOM
- 20. STAFF CHANGING
- 21. KITCCHEN

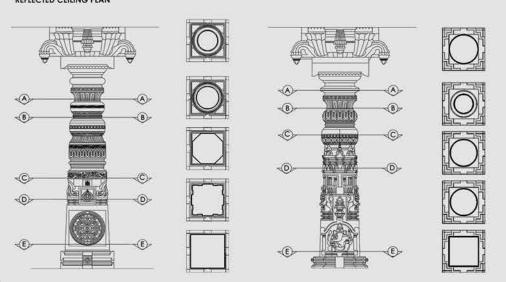








REFLECTED CEILING PLAN





06 ANA

INTERNSHIP WORKS

Interned under- Arun Nalapat Architects,

Bangalore

Duration: 10 months

August 2017-May 2018

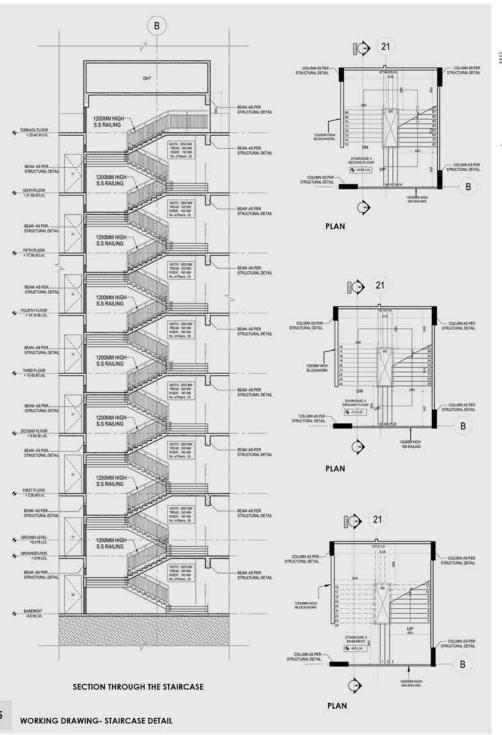


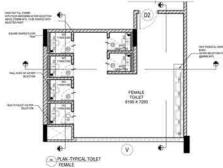
PHYSICAL MODEL- SCHOOL AT KOCHI



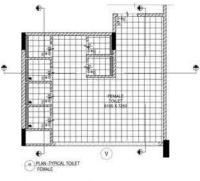


REVIT MODEL- HOSPITAL PROJECT AT KOCHI

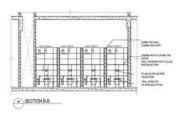




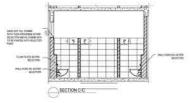
PLAN



FLOORING LAYOUT



SECTION 1-1

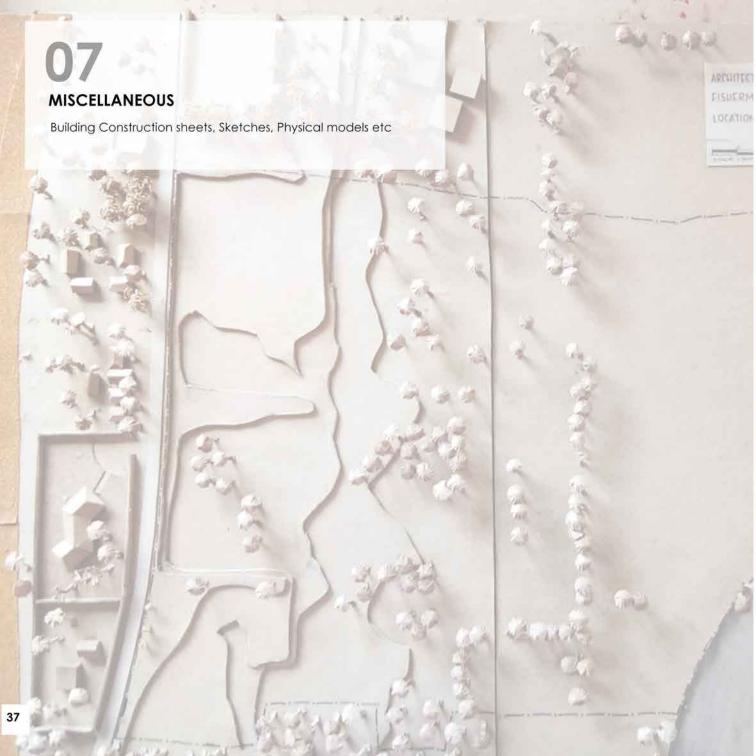


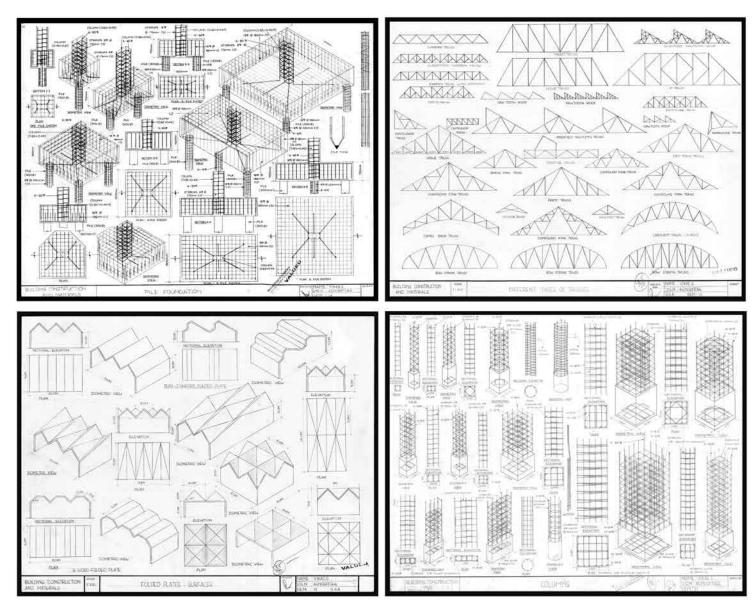
SECTION 2-2

WORKING DRAWING-TOILET DETAIL

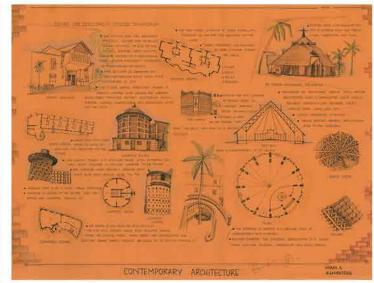








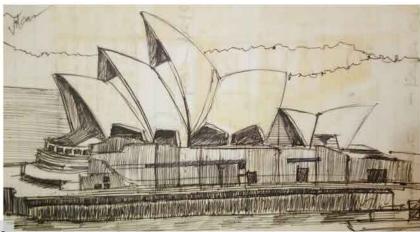


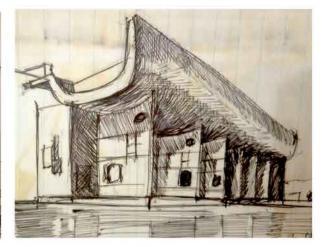


















MODELS







INSTALLATION DONE FOR 'ARCHIHOLICS -2015' (TEAM LEADER)









INSTALLATION DONE FOR "ARCHIHOLICS 2017

MODELS AND INSTALLATIONS

Thank you for your time and consideration